	Actual FY 2021 / 2022	Actual FY 2022 / 2023	Revised Budget 2023 / 2024	Actual 2023 / 2024
Revenue				
Silent Auction	\$49,026	\$64,405	\$50,000	\$3,626
Read A Thon	25,130	24,255	25,000	31,607
Give to the Max / Employer Match	7,502	16,121	15,000	4,546
Plant Sale	5,810	6,650	6,500	0
Donations	5,610	848	1,000	0
Membership Dues	1,664	1,702	1,700	1,224
Carnival	550	2,450	3,000	0
Other	304	767	300	340
Total Revenue	\$95,596	\$117,197	\$102,500	\$41,342
Fundraising Expense				
Silent Auction	14,989	13,995	15,000	3,532
Read A Thon	3,611	4,737	4,700	3,795
Plant Sale	4,040	3,093	3,000	0
Membership Dues	1,238	782	800	946
	0	0		
Other			0	0
Total Fundraising Expense	\$23,878	\$22,607	\$23,500	\$8,273
Net Revenue	\$71,719	\$94,590	\$79,000	\$33,069
<u>Expenses</u>				
Community Events / Spirit	\$31,267	\$16,830	\$18,500	\$1,220
Carnival	9,441	6,066	7,000	0
Free Family Fun Nights	2,998	873	1,500	152
Family Volunteer Svc Cmte	1,547	1,383	1,300	0
5th Grade Graduation	3,216	165	700	0
Yearbook / Class Pictures	5,929	5,256	5,500	0
Spiritwear	6,804	1,937	2,000	813
Student Directory	1,332	1,150	500	255
Residencies / Enrichment	\$35,046	\$44,565	\$42,135	\$2,955
Music Residency	19,952	25,000	0	0
Band Residency	0	6,500	15,000	0
Grade-Level Residencies	1,200	2,050	5,000	0
		550		0
Field Trips	7,445 2,386	3,876	8,585 4,500	0
Roller Skating				
Art Adventure	1,792	3,450	4,000	0
Accelerated Reader	2,271	1,639	1,800	2,406
Eagle Bluff / Bus	0	1,500	2,750	0
Math Masters / Lego Robotics	0	0	500	550
Classroom & School Support	\$21,155	\$27,316	\$46,306	\$11,061
Classroom Materials & Libraries	12,172	14,429	17,000	5,898
Specialist Classroom Materials	6,227	7,598	17,048	4,886
Library Books	0	750	0	0
Teacher & Volunteer Appreciation	1,969	4,539	4,500	277
Tutoring	0	0	7,258	0
Landscaping	786	0	500	0
PTA Administration	\$3,892	\$3,061	\$4,500	\$863
Other Expenses	\$4,888	\$1,813	\$0	\$0
Total Expenses	\$120,124	\$116,192	\$134,941	\$24,372
Net Revenue / (Spend)	(24,528)	1,005	(32,441)	16,970
Cash Balance	\$96,462	\$97,468	\$65,027	\$114,438